

MIO KOSAKA

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Brooklyn / Tokyo / Shenzhen

Graduate in Graphic Design from *Rhode Island School of Design*, specializing in exhibition design, cultural studies, and computation. With a cultural background rooted in both Japan and China. Previously held roles as Chief Design Officer and UI/UX Designer at *O Ltd.*, co-founded in 2020. Actively seeking opportunities in graphic and exhibition design. Highly motivated and adept at brand design consultancy, fueled by the desire to work collaboratively with brands, magnifying their philosophy and story, and consistently pushing beyond the conventional scope of visual design.

EDUCATION

SEP 2017–(two gap years)–JUN 2023 📍 Providence, RI
Rhode Island School of Design (BFA)

Majored in Graphic Design
Concentration in Computer Technology and Culture Studies
Graduated with an Honorable mention

JOB EXPERIENCE

2018–Present 📍 Brooklyn/Tokyo/Shenzhen

Freelance Graphic Designer

Partnered closely with clients to bring their concepts to life by providing brand visual identity design. Joined a wide array of projects across various industries, including pastry cafes, clothing and jewelry brands, software companies, and NPOs in multiple global locations such as Japan, China, Los Angeles, New York, Kyrgyzstan, and Malaysia.

JUL 2023–Present 📍 Brooklyn/Los Angeles

Brand Designer—*Riddel Design Group Llc.*

Specialized in conceptualizing and making visual identities for a diverse range of company brands, spanning from gourmet pet snacks to jewelry lines. Encompassed a broad spectrum of design tasks, including package designs, web designs, pitch deck designs, and publication designs.

JAN 2020–JUL 2023 📍 Tokyo

Co-founder and Chief Design Officer—*O Ltd.*

Co-directed the creation of innovative systems and design features that fostered user engagement through organization, sharing, and collaboration of in-depth ideas. Effectively communicated complex design concepts to team members and stakeholders. Fostered a collaborative environment that integrates between design, development, and product management, guaranteeing that the design vision was aligned with our strategic objectives.

JUN 2019–SEP 2019 📍 Tokyo

Design Internship—*Any Projects*

Contributed to a luxury community hotel project and an air mobility project, engaging in comprehensive use case research, presentations making, and developing a prototype for an innovative interactive brainstorming tool designed to facilitate creative collaboration.

SKILLS

Package design
Exhibition design
Logo design
Brand identity
Design research
Illustration
Calligraphy
Spatial design
UI/UX design
Typography
Product photography
Project management

SOFTWARES

Adobe Suite
Arduino
Blender
Figma
Glyph
Processing
Unity

LANGUAGES

Fluent in English, Japanese, and Mandarin Chinese

EXHIBITION

MAR 2023 📍 Athens, GA

Split View
C-U-B-E Gallery

FEB 2023 📍 Providence, RI

SORT LATER
Woods-Gerry Gallery

NOV 2021 📍 Providence, RI

2021 GD Triennial
Woods-Gerry Gallery

AWARDS

JUN 2023 📍 Providence, RI

Bo Bernstein Award
Excellence in Graphic Design (RISD)

DEC 2022 📍 Providence, RI

Gonda Social Justice
Funding for group project titled *TRSH GRLS* with Monet Fukawa and Sharlene Deng (RISD)